

# KeyShot Revolutionary Interactive 3D Rendering

**Version 3.0**

Now with animation module:  
Make your renderings come  
alive!



# KeyShot™

The key to amazing shots

Click, drag, rotate and manipulate your model and see the completely rendered result instantly on your screen. KeyShot delivers revolutionary, interactive 3D Rendering. In realtime, for anyone, anywhere – even on your laptop.

**NEW IN VERSION 3.0**

### Fast, easy, powerful, precise

With KeyShot you simply load your models and environments and in the blink of an eye you can see automatic high-tech rendering in action.

You can expand and completely customise KeyShot. From industrial design to marketing photography – satisfy your desire for brilliant speed and the highest quality!

KeyShot's rendering algorithms are based on scientific results. So realistic, you don't need physical prototypes!

Your designs are rendered on-the-fly. What used to take an horrifically long time and expert knowledge can now be achieved by everyone in your team.

**In minutes, not hours or days!**



### Highlights

- Desktop rendering for everyone
- Fast to learn
- No special knowledge required
- Results in minutes, not hours
- Replace snapshots with photographs
- Eliminates prototypes and design samples
- High-resolution images for advertising without manufacturing marks (scratches, surface irregularities, ...)
- Saves time
- Eliminates costly photo shoots

### Features

- Single parts in assemblies movable (exploded view)
- Colour and material variants
- Dynamic positioning of labels and captions
- Support for 3D SpaceNavigator (PC/MAC)
- Light emitting materials
- Exact camera positioning
- Supported 3D file formats e.g. IGES and STEP AP203/214
- Various CAD interfaces, e.g. Creo (formerly Pro/ENGINEER), SolidWorks, Rhinoceros, SolidEdge, Inventor, ALIAS, CATIA, AutoCAD, SketchUp, NX
- License transfer via web
- MAC release
- Available languages: German, English, French, Italian, Polish, Chinese, Japanese, Korean
- Flexibly organise materials

- Revised user interface
- Workflow improvements
- Various new import functionalities
- New materials
- Interactive texture mapping (scale, rotate, place)

### The animation module

- Available for all KeyShot 3.0 versions
- Camera animation
- Translation and rotation of parts
- Relative preview
- Animation wizard
- Flexibility without keyframe animations
- Export to AVI-, MPEG- and Flash format



More on [www.inneo.com](http://www.inneo.com)  
Webcode: 2800

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